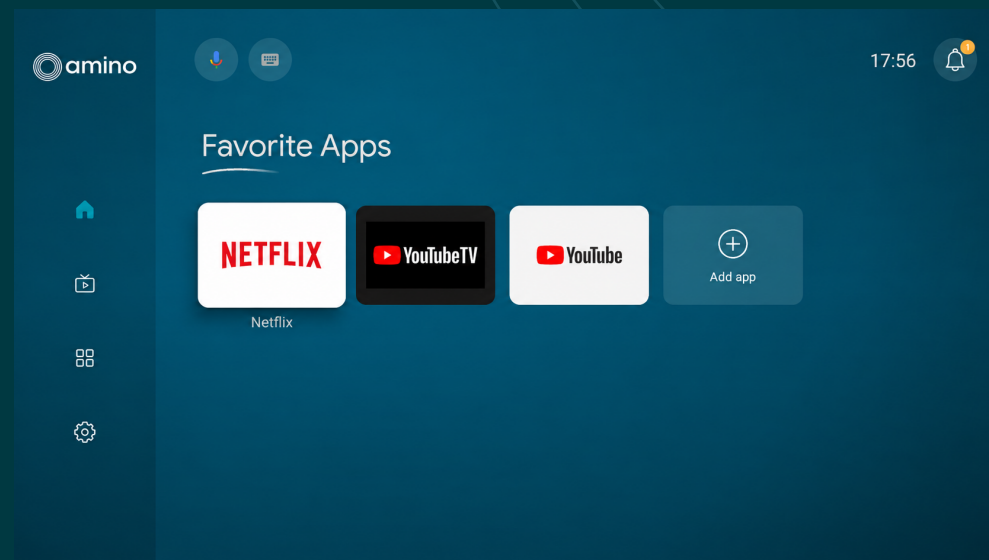


Amino TV Launcher

Viewer journey

How viewers move from the TV experience to Amino TV Launcher, browse apps and notifications, and return to Live TV.



Amino branding on Amigo7N

Power on

Configured TV app opens

HOME / GREEN

Open Amino TV Launcher

YELLOW / BLUE

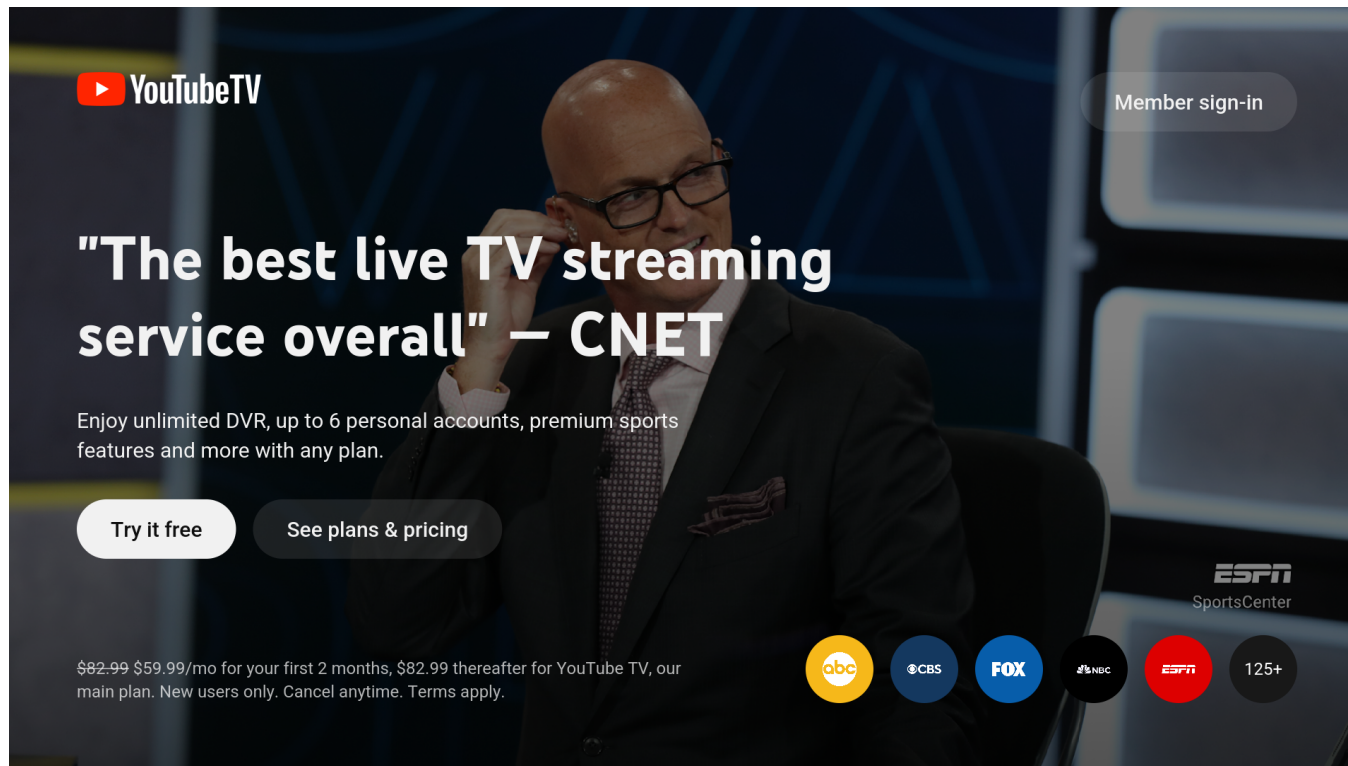
Apps or notifications

RED

Return to Live TV

Example environment: Amigo7N, Android 14, Amino TV Launcher 0.10. YouTube TV is the configured TV app. Color-button shortcuts and TV-first startup depend on configuration.

The configured TV app opens first



Example TV app on the capture device: YouTube TV. The screen shown depends on the app and account state.

Expected experience

- In a TV-first deployment, the configured TV application starts automatically when the box boots.
- Amino TV Launcher stays hidden during the handoff, so the viewer does not see an intermediate launcher screen.
- The final TV page depends on account state, for example sign-in, Live TV or the last resumed TV screen.

Viewer action: none when automatic TV-app startup is configured.

Press HOME or the configured GREEN button

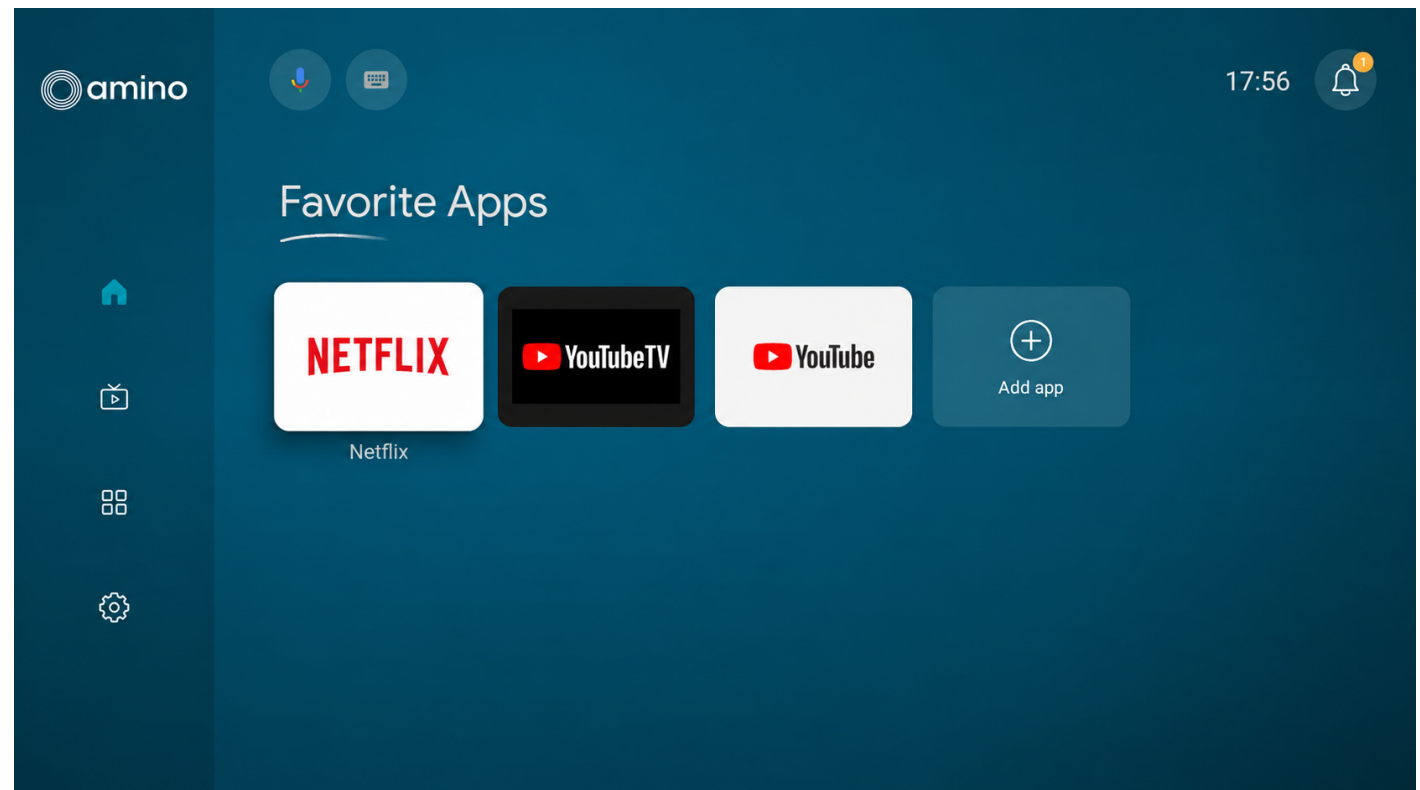
HOME

Opens the default launcher. On this device, that is Amino TV Launcher.

GREEN

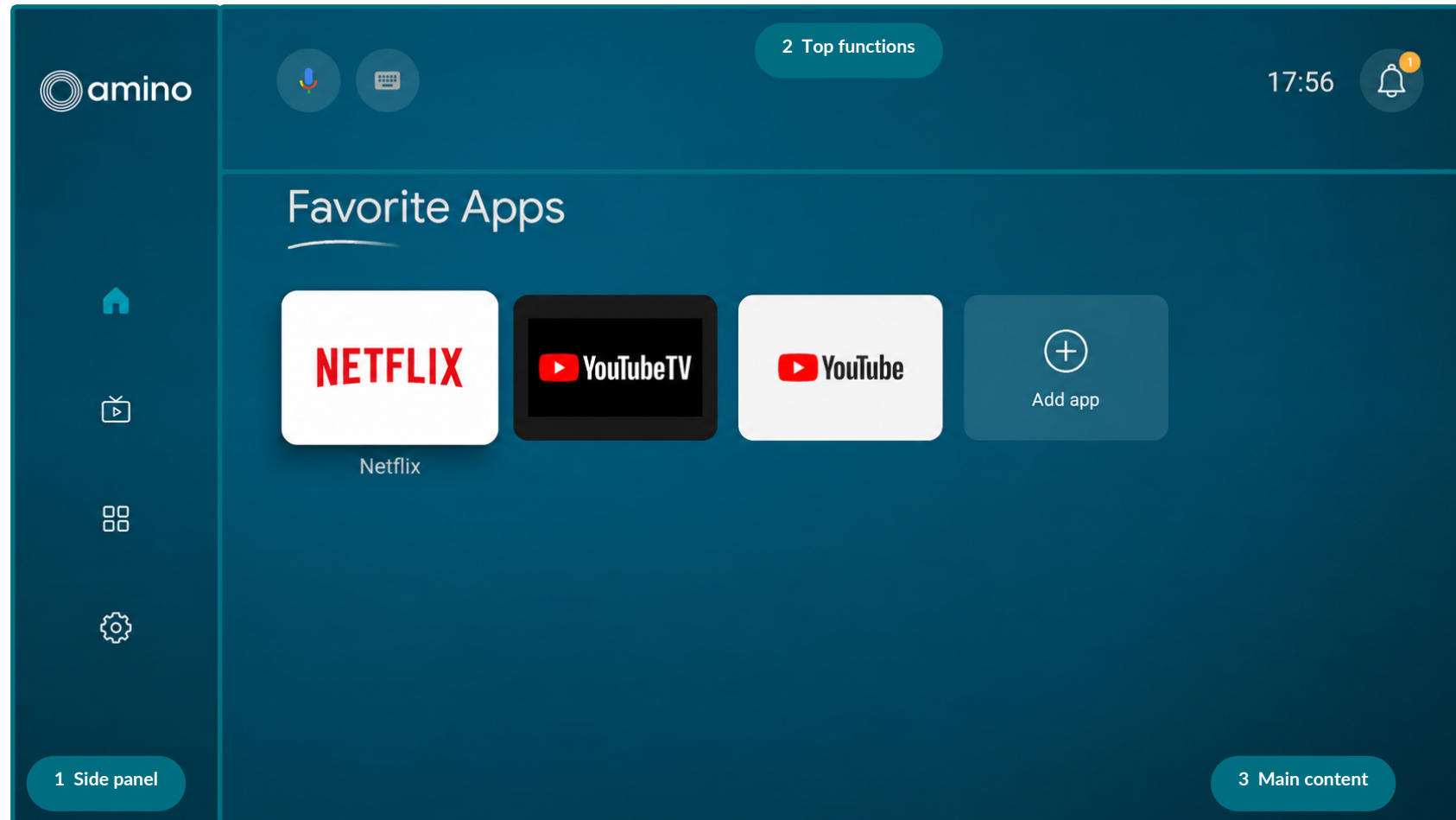
Configured Engage shortcut to Launcher Home.

Both actions bring Amino TV Launcher to the foreground. The last launcher view may be retained with HOME; GREEN explicitly selects Home when assigned.



Launcher Home using the Amino branding and current device style configuration.

Three clear navigation zones



1 Side panel

Primary destinations and Amino branding.

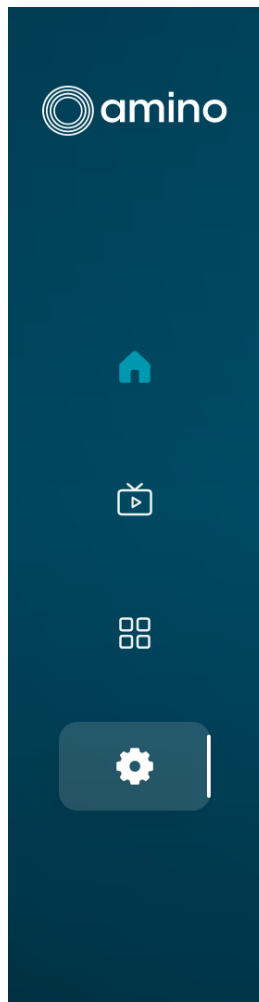
2 Top functions

Voice, keyboard, clock and notifications.

3 Main content

Favorite apps or the complete app grid.

Persistent access to the main destinations



Amino logo

Brand identity remains visible at the top of the launcher.

Home

Shows Favorite Apps and the Add App card.

Live TV

Launches the application configured as the TV app.

Apps

Opens the complete grid of installed TV applications.

Settings

Opens the configured Android TV Settings destination.

Focus feedback

The selected destination uses a filled icon; focus adds a highlight and indicator.

Use UP/DOWN to move through the panel and OK to activate an item. Use RIGHT to enter the app grid.

Search, time and notifications stay within reach



Microphone

Starts voice search when a compatible assistant is available.

Keyboard

Starts typed search using the on-screen keyboard.

Clock

Displays local time when enabled by configuration.

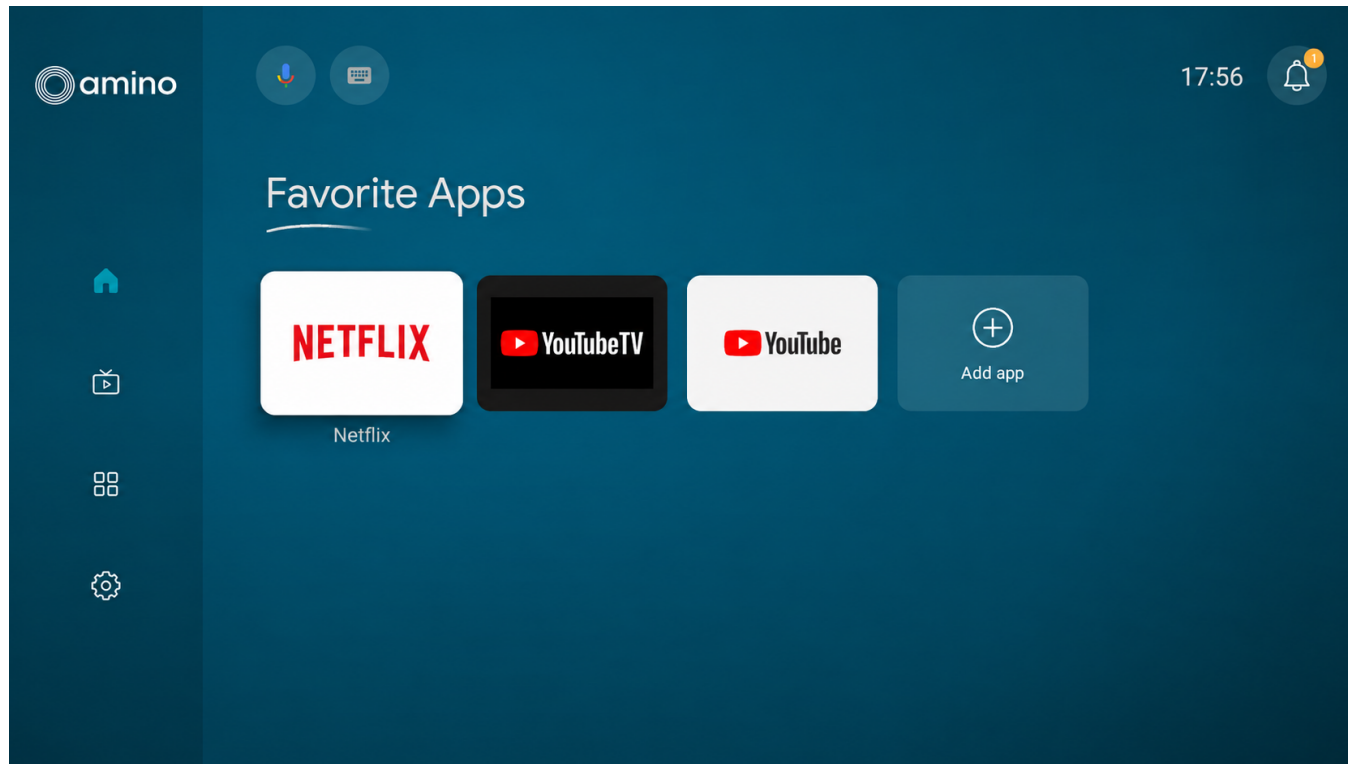
Notification bell

Shows notification state and opens the notification panel.

Focus navigation

From the first app row or the top side-panel item, press UP to reach the top controls. Press DOWN to return to the current app grid.

Fast access to favorite apps

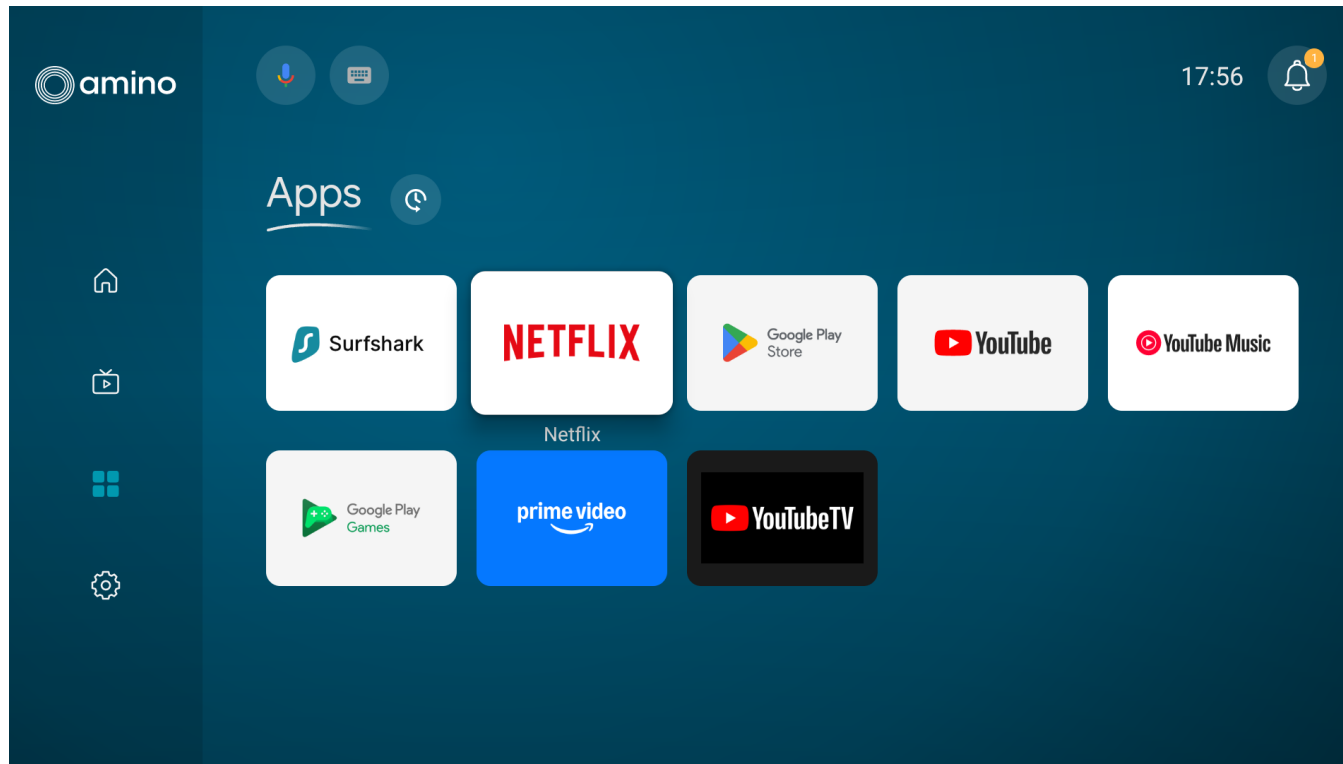


Available functions

- Netflix is always fixed first. Move with the D-pad and press OK to launch an app.
- Select Add App to choose another eligible installed application.
- Long-press a movable favorite to enter reorder mode; use the D-pad to reposition it.
- Press BACK to confirm the new favorite order.

Netflix is fixed first. INI pins start at position 2. These apps cannot be removed or reordered by the viewer.

Press the configured YELLOW button



YELLOW

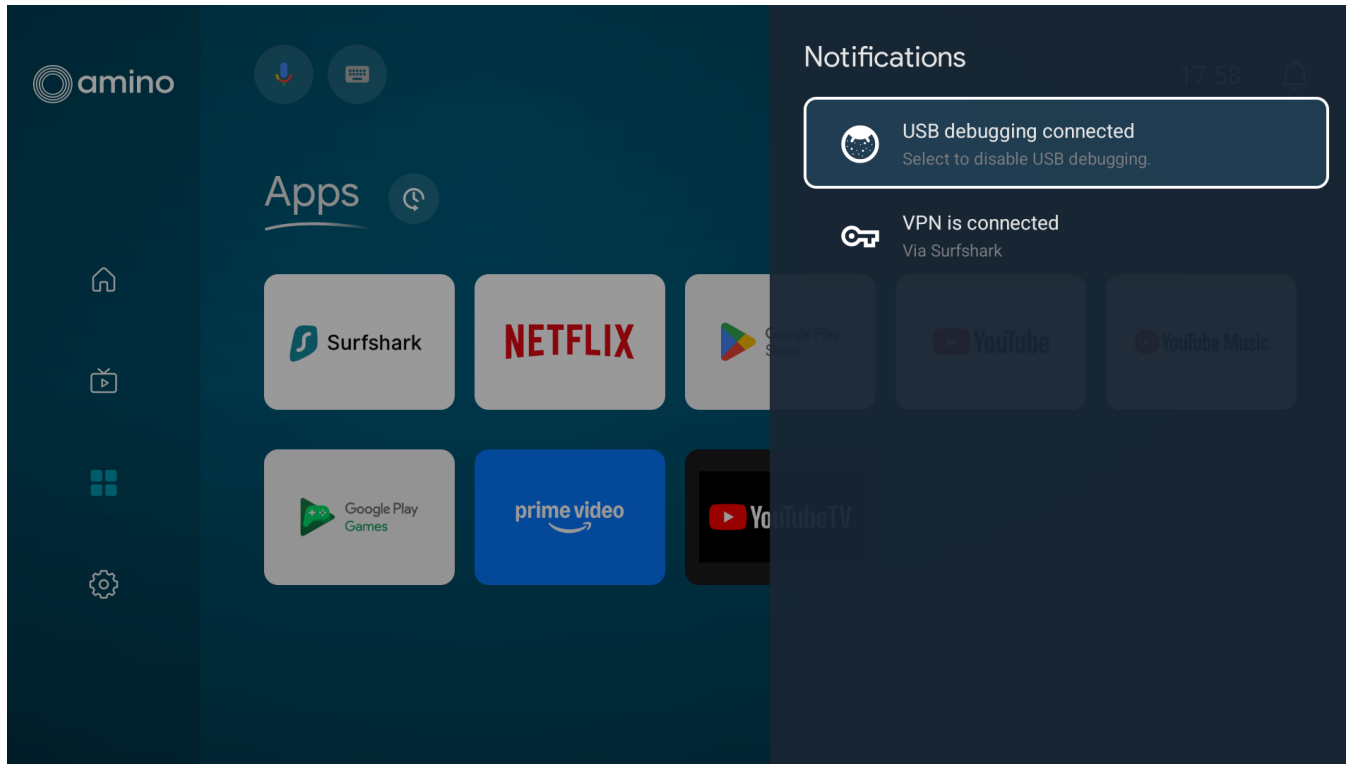
Direct shortcut to All Apps.

Available functions

- Use the D-pad to navigate across rows.
- Press OK to launch the focused app.
- Select the sort button beside the Apps heading to change app ordering.
- Press LEFT from the first column to return to the side panel.
- Press BACK to return to Home.

All Apps displays every eligible installed TV application in a navigable grid.

Press the configured BLUE button



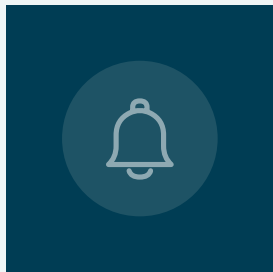
The panel opens over the current view. Here, All Apps remains visible underneath.

BLUE

Open Notifications from Home or All Apps.

- Use UP/DOWN to browse notifications.
- Press OK to invoke the focused notification action.
- A minus control appears for notifications that can be dismissed.
- Press BACK to close the panel and return to the same underlying view.

Three states communicate notification status

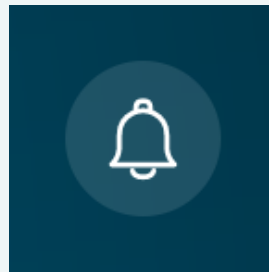


Rendered from launcher source

NO NOTIFICATIONS

Dimmed bell

No active notifications are available. The bell is softened and no badge is shown.

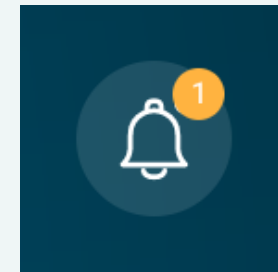


Device capture

READ

Bell, no badge

Notifications exist, but the viewer has opened the panel and seen all active items.



Device capture

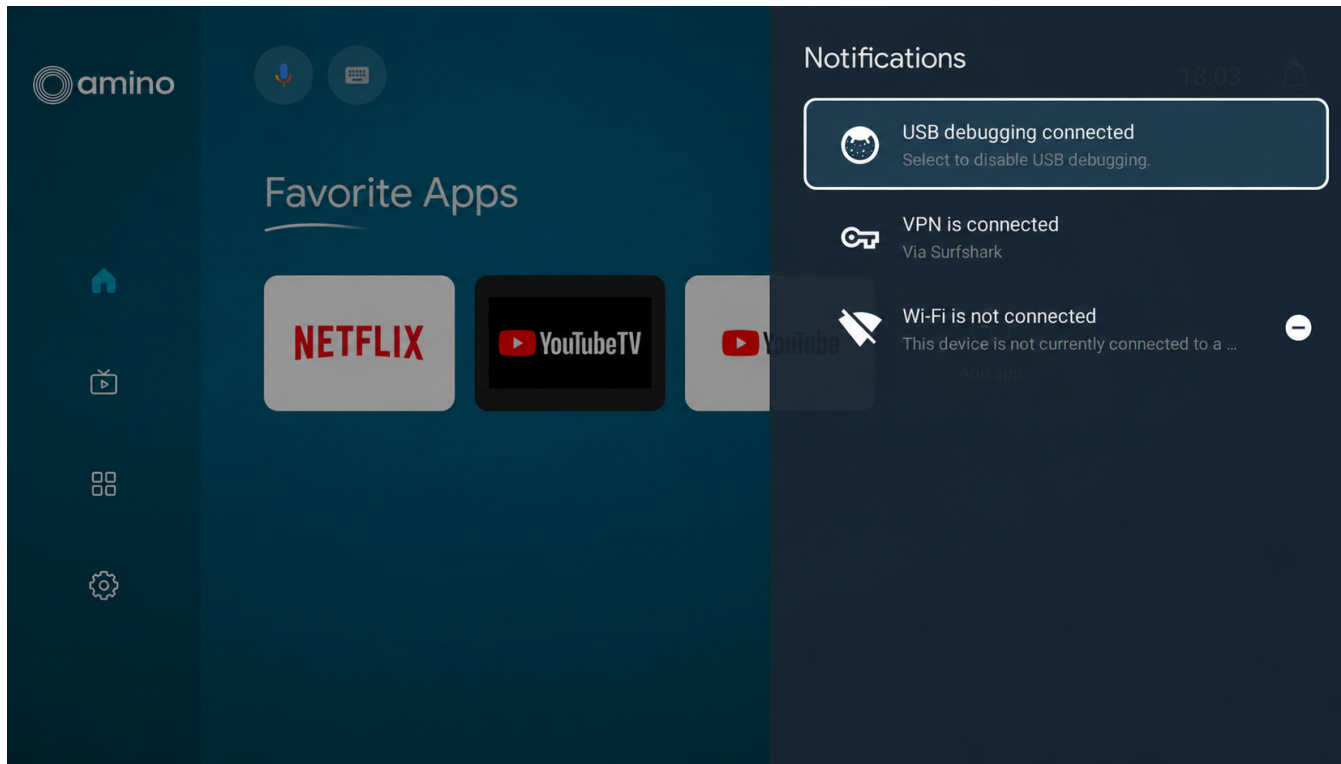
UNREAD

Count badge

New items add an orange numeric badge. The example was generated by briefly disabling Wi-Fi.

Opening the panel marks active items as read. A later new item returns the bell to unread. The empty-state icon uses the launcher drawable, with the same outline as Read at approximately 50% opacity; Read and Unread are device captures.

New Wi-Fi notification and numeric badge



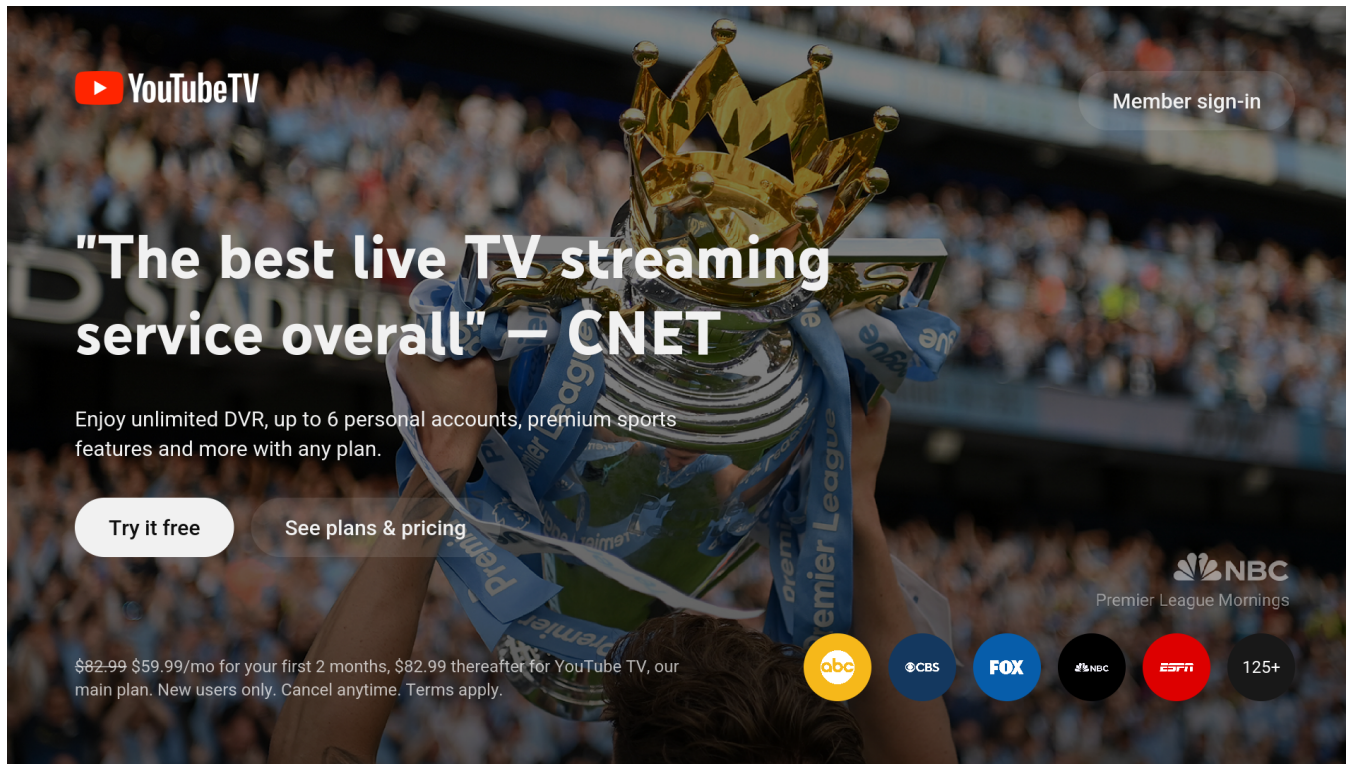
Device screenshot showing the Wi-Fi notification; heading spelling updated.

What changes

- The bell gains a numeric badge when the notification first arrives.
- Opening the panel exposes the new Wi-Fi is not connected item.
- The item can be dismissed when its minus control is visible.
- After the panel is opened, remaining notifications are treated as read.

This screenshot is a controlled UX example. Wi-Fi was restored immediately after the capture.

Press the configured RED button



RED

Configured Live TV shortcut.

Expected experience

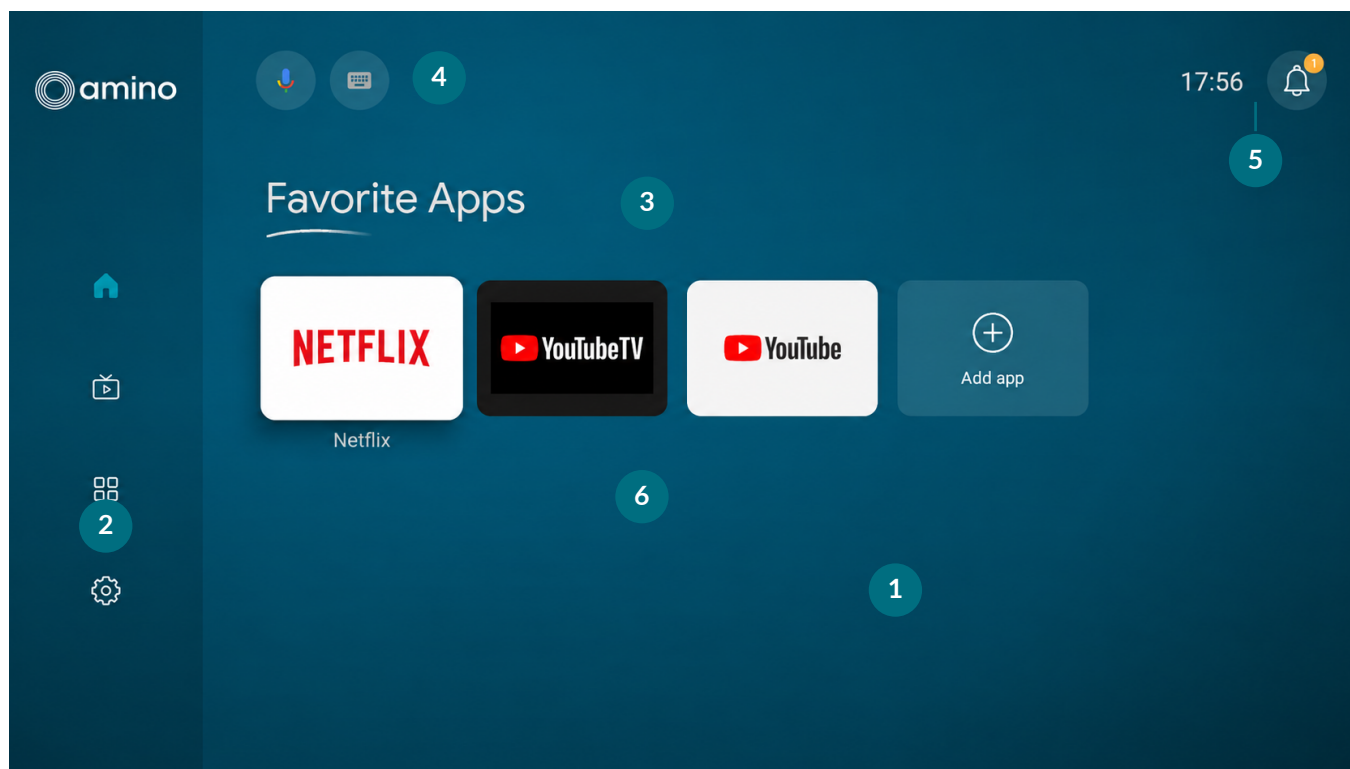
- The launcher resolves the configured TV application.
- The validated TV entry point is launched.
- The viewer returns to the TV experience.

The configured TV application is brought to the foreground again. YouTube TV is shown on this device.

Journey complete: press HOME, or GREEN when configured, whenever you want to return to Amino TV Launcher.

How INI options shape the launcher

23 launcher options, grouped by what the viewer sees and where each control acts.



Annotated device screenshot; heading spelling updated to American English.

1 Brand artwork

3 options | page 14

2 Side-panel icon states

4 options | page 15

3 Headings, app names, clock

3 options | page 16

4 Action buttons and utility icons

4 options | page 17

5 Visibility and destinations

4 options | page 18

6 Pinned favorite apps

1 option | page 19

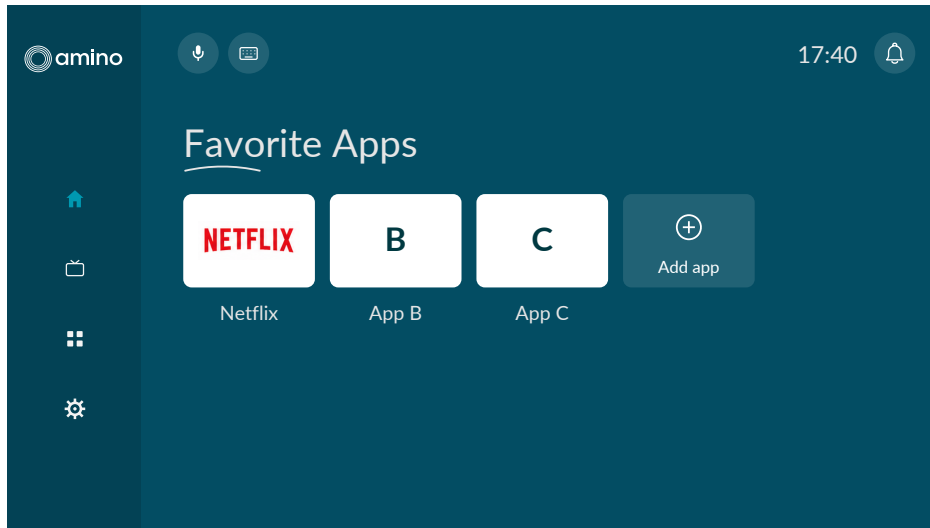
Color-key destinations

4 options | page 20

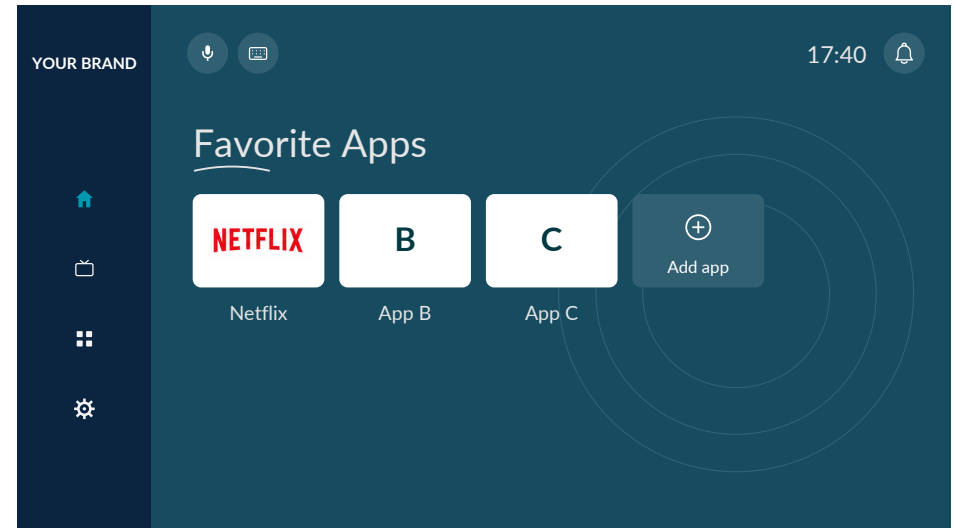
Defaults in this section are base source values, not a factory profile or the captured device configuration. Product overlays and delivered Engage values can change them. Graphics on the following pages illustrate the effect of an option.

Replace the background, logo and side panel

Amino artwork



Example operator artwork



Illustrations. URLs replace image assets; the app-grid geometry stays the same.

home.background_url

Image URL | Base: Built-in main background

Replaces the main launcher background behind the app grid.

Example: <https://example.com/ui/background.png>

home.logo_url

Image URL | Base: Built-in Amino logo

Replaces the side-panel logo; its visible artwork fits the logo holder.

Example: <https://example.com/ui/logo.png>

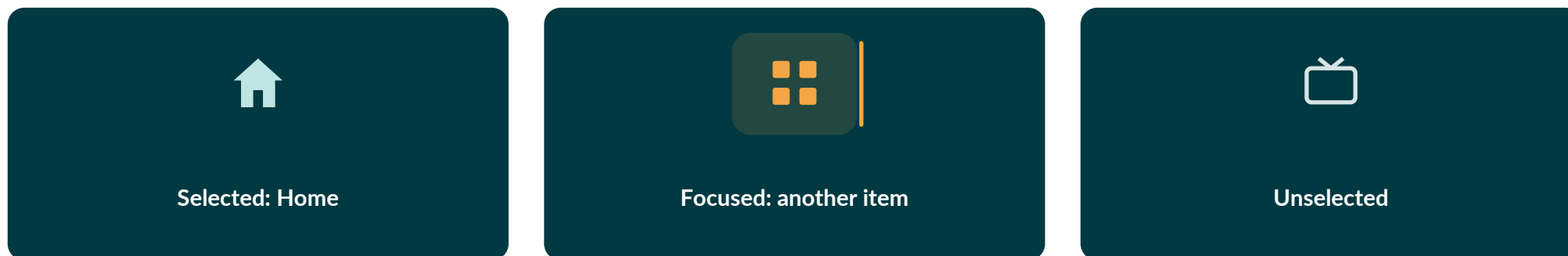
home.side_panel_background_url

Image URL | Base: Built-in side background

Replaces the background behind the left navigation panel.

Example: <https://example.com/ui/sidebar.png>

Color each side-panel icon state



Illustrations using the example colors below. Focus adds a translucent halo and side indicator.

home.button_focused_color

Color | Base: #FFFFFFF

Tints a focused side icon, its focus indicator and translucent halo.

Example: #F4A644

home.button_selected_color

Color | Base: #FF0098B0

Tints the selected Home or Apps icon; selected takes priority over focus.

Example: #BEE5E4

home.button_unselected_color

Color | Base: #FFF3F3F3

Tints side icons that are neither selected nor focused.

Example: #D7E4E6

home.button_text_color

Color | Base: #FF0098B0

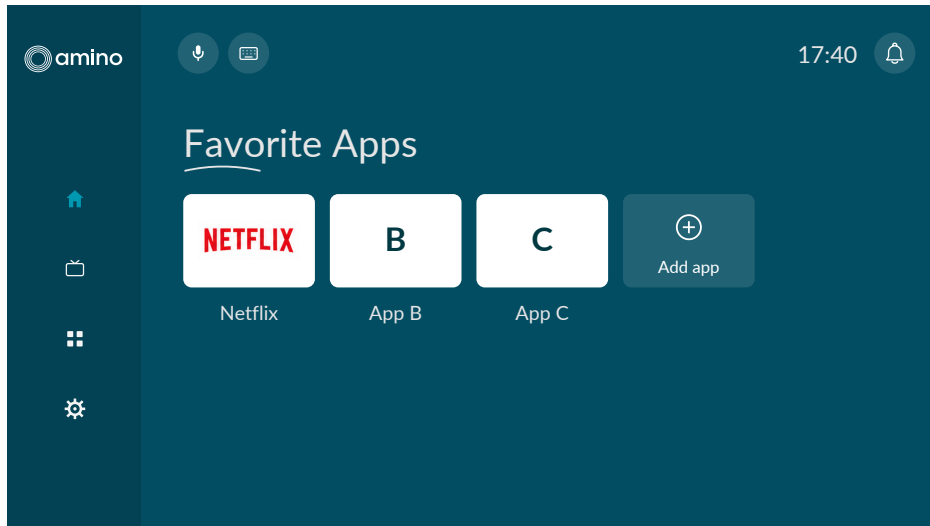
Defined and saved, but not applied to a visible element in this source revision.

Example: #F4A644

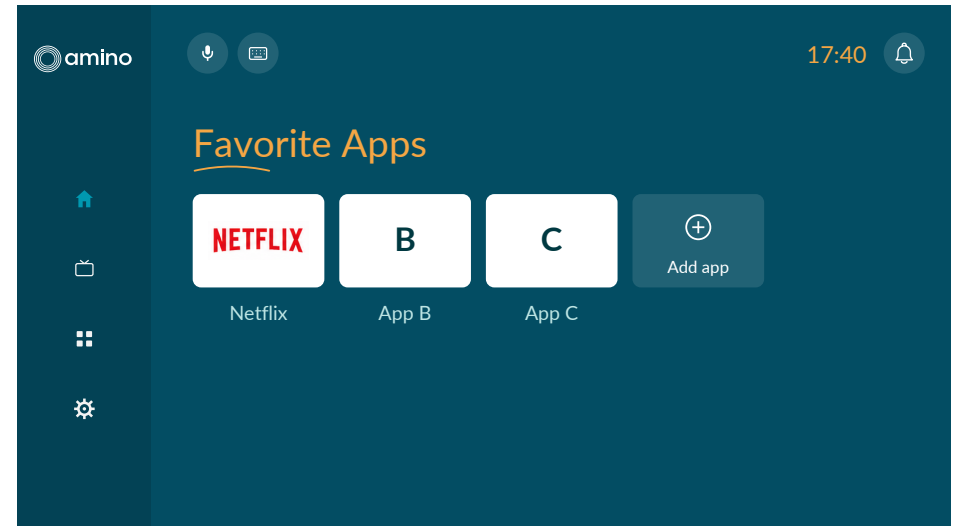
Selected wins over Focused. A selected icon keeps its selected tint when focused. button_text_color currently has no UI effect.

Set the heading, app-name and clock colors

Base text colors



Example text colors



Illustrations. The heading arc follows the heading color; app artwork keeps its own colors.

home.header_text_color

Color | Base: #FFE5E5E5

Changes row headings, such as Favorite Apps and Apps, and the heading arc.

Example: #F4A644

home.app_name_text_color

Color | Base: #FFE5E5E5

Changes application name labels below app cards.

Example: #BEE5E4

home.clock_text_color

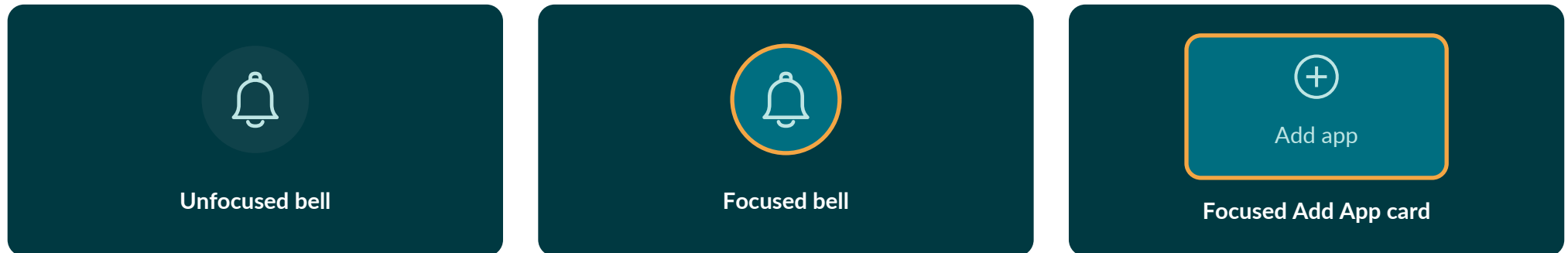
Color | Base: #FFE5E5E5

Changes the clock digits when the clock is visible.

Example: #F4A644

The Add Favorite App chooser text remains white. Reorder-hint text uses its own fixed resource color.

Style action buttons and the Add App card



Illustrations using the example values below. The same fills and outline also style Mic, Keyboard and Sort.

home.action_button_focused_color

Color | Base: #E60098B0

Sets the focused Mic, Keyboard, Bell and Sort fill, plus Add App focus fill.

Example: #006E80

home.action_button_unfocused_color

Color | Base: #1EFFFFFF

Sets those action-button fills when unfocused, including the Add App card.

Example: #334A6570

home.action_button_focus_stroke_color

Color | Base: #FFFFFFFF

Sets the focus outline on those action buttons and the Add App card.

Example: #F4A644

home.utility_icon_color

Color | Base: #FFFFFFFF

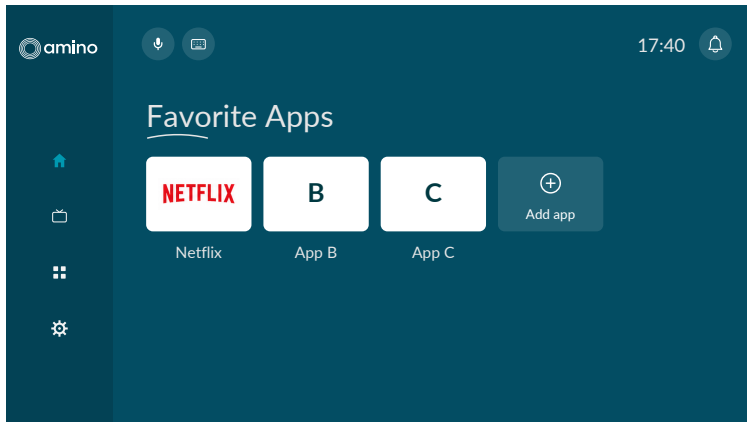
Tints Bell and Sort icons, plus the Add App plus symbol and label.

Example: #BEE5E4

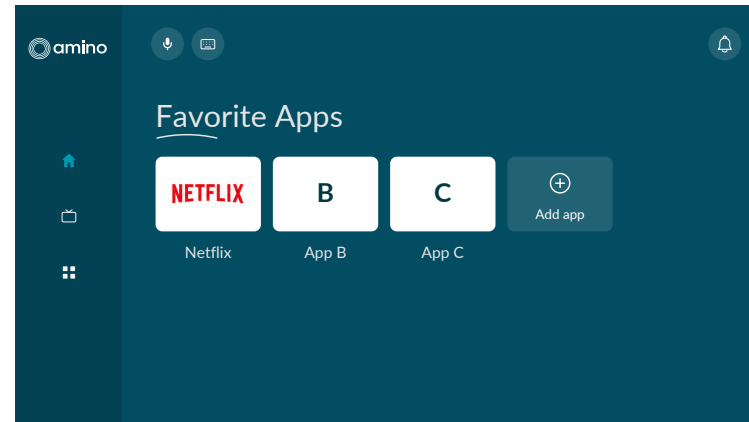
Utility tint leaves the Mic and Keyboard artwork and side Settings icon unchanged. The notification count badge keeps its own style.

Choose visible controls and their destinations

Clock and Settings shown



Both hidden with false



Illustrations. Hiding Settings removes its launcher entry; Android Settings remains installed.

home.clock_visible

Boolean | Base: true

Hides the clock when false; true shows it in the top function area.

Example: false

home.settings_visible

Boolean | Base: true

Hides the Settings entry in the side panel when false.

Example: false

home.settings_component

Component | Base: com.android.tv.settings/.MainSettings

Chooses the activity opened by Settings; the target must be available.

Example: com.example.settings/.MainActivity

tvapp.package_id

Package ID | Base: com.citrus.tv

Chooses the Live TV destination and the configured boot-resume TV target.

Example: com.google.android.youtube.tvunplugged

Netflix is always fixed in the first position

home.app_pinning_list

Ordered package list | When unset: Product resource pin list

Orders other pinned TV apps from position 2. Netflix is always first; any Netflix entry is ignored.

Example: com.example.tv,com.example.music

Resulting Favorite Apps lane

Netflix

ALWAYS FIRST

TV app

INI POSITION 2

Music app

INI POSITION 3

Viewer choice

MOVABLE

Add app

ADD MORE

Netflix stays fixed in position 1. Example INI list: TV app, Music app. These apps are pinned at positions 2 and 3.

Netflix is fixed

Netflix (com.netflix.ninja) stays first, cannot be removed or reordered, and is not duplicated by an INI entry.

INI starts at position 2

Up to 32 valid INI IDs. Other IDs keep their order after Netflix. An empty value leaves Netflix as the only fixed pin.

Viewer favorites

Viewer-added apps follow all fixed pins. Only installed TV-launcher apps appear; this option does not install Netflix or other apps.

If the key is omitted, the product's resource pin list applies after Netflix. That list can vary by product or overlay.

Map color keys to launcher views or apps

These examples reproduce the walkthrough. The base source values for all four keys are empty.

key.link.red

Action URI | Base: Empty (no launcher override)

Example: the red key opens the configured Live TV app.

Example: `aminotvlauncher://v1/livetv`

key.link.green

Action URI | Base: Empty (no launcher override)

Example: the green key selects launcher Home.

Example: `aminotvlauncher://v1/home`

key.link.yellow

Action URI | Base: Empty (no launcher override)

Example: the yellow key opens All Apps.

Example: `aminotvlauncher://v1/apps`

key.link.blue

Action URI | Base: Empty (no launcher override)

Example: the blue key opens Notifications when that build supports it.

Example: `aminotvlauncher://v1/notifications`

The launcher handles these mappings while it is in the foreground. An empty value leaves the key without a launcher override. System-wide key handling outside the launcher requires the corresponding Engage configuration.

Other accepted actions include `pkg://com.example.tv`, browsable deep links and validated explicit intent: URIs.

Apply a theme and check the result

1 Deliver

Publish the INI definition and values through the device's Engage configuration.

2 Refresh

Supported INI-update events reload the values; changed configuration refreshes the UI.

3 Inspect

Check Home, All Apps, focus states and destinations. Use a new image URL for revised artwork.

Colors

Use #RRGGBB or #AARRGGBB. AA is opacity: 00 is transparent, FF opaque. Invalid or empty colors use the base resource value.

Visibility

true/false are clear choices. Also accepted: y/yes/1/on and n/no/0/off. Invalid values use the base resource value.

Images

HTTP/HTTPS bitmap URLs, up to 8 MiB. A usable same-URL cache is reused; otherwise failed or empty URLs fall back to built-in artwork.

Destinations and lists

Use installed package IDs, package/.Activity components and action URIs. List entries are comma-separated; blanks, invalid IDs and duplicates are ignored.

If the INI provider is unavailable, the launcher retains its last-known configuration. Notification availability is a build setting, not a visibility INI option. The examples in this supplement were not applied to the capture device.

Source base: [aminotv/amino-apps-tvlauncher](#) | Local updates: Netflix first + American English

Base revision a3f36684e58763a45628a814ada88be709cff2b4 | Updates: 21 October 2026